

Westward

A STEAMPUNK WESTERN ROLEPLAYING GAME

MECH

Description _____

Name _____

Type _____

Cost _____ Length _____

Scale _____ Weight _____

Cargo Capacity _____ Crew _____

Hit Points _____ Passengers _____

Armor: ○○○○○○

Structure: ○○○○○○

Mobility: ○○○○○○

Targeting: ○○○○○○

Move _____

Acceleration _____

Deceleration _____

AUGMENTS

| | | |
|---|--|---|
| SHOULDER SOCKETS _____ _____ _____ _____ | | SHOULDER SOCKETS _____ _____ _____ _____ |
| ARM SOCKETS _____ _____ _____ _____ | | ARM SOCKETS _____ _____ _____ _____ |
| LEG SOCKETS _____ _____ _____ _____ | | LEG SOCKETS _____ _____ _____ _____ |
| FREE SLOTS _____ _____ _____ _____ | | |

WEAPONS

Name _____

Type _____

Scale _____

Fire Arc _____ Rate of Fire _____

FIRE CONTROL

| | | |
|-------|--------|------|
| Short | Medium | Long |
| ○○○ | ○○○ | ○○○ |

RANGE

| | | |
|-------|--------|------|
| Short | Medium | Long |
| / | / | / |

DAMAGE

| | | |
|-------|--------|------|
| Short | Medium | Long |
| * / | / | / |

Name _____

Type _____

Scale _____

Fire Arc _____ Rate of Fire _____

FIRE CONTROL

| | | |
|-------|--------|------|
| Short | Medium | Long |
| ○○○ | ○○○ | ○○○ |

RANGE

| | | |
|-------|--------|------|
| Short | Medium | Long |
| / | / | / |

DAMAGE

| | | |
|-------|--------|------|
| Short | Medium | Long |
| * / | / | / |

Name _____

Type _____

Scale _____

Fire Arc _____ Rate of Fire _____

FIRE CONTROL

| | | |
|-------|--------|------|
| Short | Medium | Long |
| ○○○ | ○○○ | ○○○ |

RANGE

| | | |
|-------|--------|------|
| Short | Medium | Long |
| / | / | / |

DAMAGE

| | | |
|-------|--------|------|
| Short | Medium | Long |
| * / | / | / |

Quick Creation: Select Chassis, Arms, and Legs. Determine Move, Acceleration, Deceleration, Armor, Structure, Mobility and Targeting. Hit Points = 24 x (Armor + Structure)

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